

Visiting and gaming regulations with framework gaming conditions

for permanent business premises open to the public with a minimum of 10 (ten) and a maximum 50 (fifty) slot machines (“gaming machine venues”) of ADMIRAL Casinos & Entertainment AG (“ACE”) in **Carinthia**:

1. General

- 1.1. In addition to the gaming conditions which are confirmed and accepted on the screen or by pressing a button on the slot machines, these visiting and gaming regulations with framework gaming conditions also apply to visitors of a gaming machine venue of ACE.
- 1.2. Before entering an ACE gaming machine venue, the applicable visiting and gaming regulations with framework gaming conditions are brought to the attention of visitors by a notice.
- 1.3. The implementation of games of chance on slot machines is based on the Carinthian Slot and Gaming Machines Act – (Law Gazette [LGBl.] no. 110/2012) in the respectively applicable version. ACE holds a valid licence for operating slot machines in Carinthia and holds permits for the locations of the respective gaming machine venues, issued by the Carinthian regional government.
- 1.4. Should these visiting and gaming regulations with framework gaming conditions infringe mandatory laws as a result of changes in legislation, the law shall apply in the respectively applicable form, and the law in the currently applicable version shall take precedence over these visiting and gaming regulations with framework gaming conditions. In such cases, the parties undertake to replace the invalid or impracticable provision by a valid and workable rule which corresponds to the economic purpose of the original provision as closely as possible. This shall not affect the validity of the remaining provisions.
- 1.5. By confirming via the “Yes, accept” button on the screen or by pressing the START button, visitors agree to the terms and conditions of use, the framework gaming conditions and the visitors and gaming regulations in the respectively applicable version. If the gaming conditions and the visiting and gaming regulations with framework gaming conditions contradict each other, priority shall be given to the regulations in the gaming conditions.
- 1.6. Alternatively, the provisions of the Austrian Civil Code (ABGB), together with supplementary laws, shall be applied to the gaming agreements concluded between ACE and visitors.

2. Obligation to provide evidence of identity, and registration (entrance conditions)

- 2.1. Children and young people under the age of eighteen (18) may not enter or remain in an ACE gaming machine venue.
- 2.2. Access to a gaming machine venue is only permitted for persons above the age of eighteen (18) who have provided evidence of this by presenting a valid official photo ID. Notwithstanding the above, every visitor must provide evidence of their identity each time



they visit an ACE gaming machine venue by presenting a valid official photo ID or based on a biometric recognition system. If visitors gain access to the gaming machine venue based on a biometric recognition system, they shall also be obliged to present a valid official photo ID when requested to do so by the personnel. A valid official photo ID is deemed to be a document issued by the authorities, showing at least a non-interchangeable, recognisable image of the person's face, and containing the name, date of birth and signature of the person in question as well as details of the issuing authority.

- 2.3. The visitor declares that their details are complete and accurate and undertakes to immediately declare any changes to their personal data on their own initiative without being requested to do so.
- 2.4. When registering for the first time, a mandatory biometric recording will be made, following which, the visitor shall receive a customised ADMIRAL Card with photo ID, their name, date of birth, (first) issue date, customer number and the name of the ACE license holder ("consecutively numbered player card"). Future entrance to a gaming machine venue shall only be permitted to persons who have been identified by a biometric recognition system.
- 2.5. On accepting the ADMIRAL Card, visitors acknowledge the terms and conditions of use and the security notice for the ADMIRAL Card system.
- 2.6. It is only possible to start a gaming machine with a valid ADMIRAL Card together with a customised numerical (PIN) code or a biometric recognition system. Visitors create the PIN themselves in the course of their first registration.
- 2.7. There is no legal entitlement to entering and participating in games and/or registration.

3. Player protection and prevention of gambling addiction

- 3.1. Visitors' attention is expressly drawn to the dangers inherent in excessive gambling. Excessive gambling can lead to substantial loss of assets or even significantly jeopardise livelihoods and give rise to pathological behaviour. You can find information about the possible risks as well as addresses of counselling services in the information brochures available on site, or on the website www.responsible-gaming.info.
- 3.2. If justified grounds exist to assume that the frequency and intensity of a visitor's gambling habits are significantly jeopardising their livelihood, credit rating information shall be obtained from an independent institution providing such information. A consultation shall subsequently be held by specially trained employees. During this consultation, the visitor shall be informed of the risks involved in excessive gambling and the possibility of jeopardising their minimum subsistence level, and they shall also be offered information about counselling services. Subsequently, the visitor shall be asked whether their income or financial situation is actually being jeopardised as a result of their continued participation in gaming. If the consultation and questioning of the visitor confirm the justified assumption that the continued participation in gaming is jeopardising their minimum subsistence level, or if the visitor refuses to take part in the consultation or refuses to accept the information, ACE shall be obliged to prohibit the visitor from entering the gaming machine venue, either permanently or for a specific period of time, or to restrict the number of visits.



- 3.3. Refence shall be made to the agreement on the ADMIRAL Card – terms and conditions of use, concluded during registration, and in particular to the warning system regulated therein with graded player protection measures, consisting of informing and warning the player, obtaining credit rating information and imposing access restrictions. You can find more detailed information in the information material available in the gaming machine venue.
- 3.4. Visitors may have their game participation restricted at any time, upon their own request (e.g. “Voluntary reduction of visits”, “Voluntary limitation of loss”) or they may arrange to be entirely excluded for a definite or indefinite period of time (“Voluntary self-barring”). The corresponding form can be obtained from the personnel at the gaming machine venue or from the website www.responsible-gaming.info .

4. Quiet enjoyment of the property and right of possession

- 4.1. ACE is authorised to dispose of the gaming machine venue premises. Therefore, ACE claims all vested rights derived from quiet enjoyment of the property and the right of possession.
- 4.2. Quiet enjoyment of the property and the right of possession also extend to premises connected to the gaming area (e.g. betting office, café, bar, restaurant, etc.).
- 4.3. ACE reserves the right, at any time, to exclude persons from participating in games or to restrict or refuse entry to the gaming machine venue. In particular, persons disturbing the gaming operations through their behaviour or using the slot machines improperly or unlawfully shall be excluded from further participation in games, and shall be asked to leave the gaming machine venue immediately upon request by the personnel.
- 4.4. Decisions and instructions of the management of the gaming machine venue may not be contested but must be complied with immediately by visitors, along with any instructions given by the personnel at the gaming machine venue.

5. Responsibility for damage and liability

- 5.1. To the extent permitted by law, ACE shall not be liable for injury to persons or damage to property inflicted on visitors by third parties in the course of a visit.
- 5.2. To the extent permitted by law, as the operator and organiser, ACE disclaims any liability for defects, deficiencies, losses of bets or for damage arising from other bases for claims.
- 5.3. ACE shall not be liable for damage if and to the extent that it was caused by slight negligence on the part of the company or its legal representatives or vicarious agents.

6. General obligations of visitors

- 6.1. Visitors to the gaming machine venue must conduct themselves in a way that does not harm, damage, hinder or harass anyone.



- 6.2. Smoking is prohibited at the gaming machine venue. All provisions of the Tobacco and Non-Smoker Protection Act Federal Law Gazette (BGBl.) I No. 431/1995 as amended must be respected by visitors.
- 6.3. The carrying and use of technical devices which are intended to provide the customer or another person with advantages or which are intended to influence the game or the results of the game are not permitted. Recording, forwarding and/or reproducing games, game procedures and/or gaming items through the use of technical devices are expressly prohibited.
- 6.4. The analogue or digital creation of image and/or sound sequences and recordings is strictly and expressly prohibited in the gaming machine venue. Recordings of any type must be deleted immediately, however at least by order of the management or personnel of the gaming machine venue. In the event of violations, ACE reserves the right to take all legal action.
- 6.5. Appropriate clothing for the gaming operation must be worn. It is forbidden to bring bulky or dangerous objects to the gaming machine venue.
- 6.6. People under the influence of alcohol or narcotics or visitors who are otherwise not of sound mind for other similar reasons may not enter, or may be asked to leave, the gaming machine venue.
- 6.7. The consumption of alcoholic drinks is prohibited without exception in the immediate slot machine area (after going through the turnstile). In the event of violations, ACE reserves the right to ask guests to leave the gaming machine venue or to exclude them from playing.
- 6.8. Lost property must be handed in to the personnel.
- 6.9. All information signs, mandatory signs and prohibition signs in the gaming machine venue and on the operating premises and other announcements must be strictly and immediately complied with.
- 6.10. The consumption of food and drink brought into the gaming machine venue is expressly prohibited. Only food and drink sold by the corresponding operating premises may be consumed on the (operating) premises located next to the gaming machine venue, i.e. the café, restaurant or bar. The sale of alcoholic drinks to persons under the influence of alcohol or narcotics is prohibited.

7. Entrance ban

- 7.1. Notwithstanding the provisions of point 2 ("Obligation to provide evidence of identity, and registration (entrance conditions)"), persons in uniform may only enter the gaming machine venue while carrying out their duties or with the approval of the (executive) management of the gaming machine venue.
- 7.2. ACE reserves the right, at any time, without giving reasons, to impose an entrance ban on persons ("Ban on entering the premises") who do not immediately comply at all times with the directives of the persons appointed to enforce the visiting and gaming regulations, or if other persons and/or the gaming operation is disrupted by the presence of these



persons as a result of their behaviour.

- 7.3. ACE shall refuse to conclude any (gambling) gaming agreements with visitors upon whom an entrance ban has been imposed or who have imposed a (voluntary) entrance ban on themselves. This also applies to any visitor who participates in games in breach of and/or by circumventing the imposed entrance ban or the self-imposed entrance ban. In this case, visitors shall not be entitled to claim a refund for any bets already paid.
- 7.4. ACE shall not be responsible or liable in connection with the pronouncement of the entrance ban or with a self-imposed entrance ban for any legal reason. Accordingly, ACE rejects all liability for cases in which the visitor manages to participate in games in violation of the entrance ban or of the voluntary self-imposed entrance ban.
- 7.5. ACE is entitled, but not obligated, to inform all of its own branches in Austria about the imposition of these types of bans, in particular stating the personal details of the person concerned.

8. Slot machines and gaming conditions or rules of play

- 8.1. Your attention is brought to the gaming conditions to be accepted by visitors before participating in games on slot machines, and to the game descriptions available in the gaming machine venue, the winning scheme of the individual game programmes with the respective odds for winning, and the visiting and gaming regulations with the framework gaming conditions.
- 8.2. Playing times are displayed on a separate notice pursuant to official authorisation.
- 8.3. The maximum bet per game is €10.00 (in words: ten euros) and the maximum winnings shall not exceed €10,000 (in words: ten thousand euros). If the legal maximum winnings (€10,000) per game are won, all remaining free games shall be forfeited. The minimum bet per game is between €0.20 (in words: zero euros and twenty cents) and €1.00 (in words: one euro), depending on the design features of the respective slot machine. Details in this respect are displayed on the slot machine and/or can be obtained from the personnel at any time.
- 8.4. The mathematically calculated rate of winnings paid out by the respective game programme for the selected amount of bets is displayed on the screen, and is within a range of 85% to 95% based on an infinite series of individual games. The displayed rate of winning paid out is rounded up to the nearest whole percentage point.
- 8.5. A separate price is not charged for an entrance ticket. Visitor's attention is also brought to the user conditions of the ADMIRAL Card.
- 8.6. Any defects or faults on gaming machines must be reported immediately to the personnel. No games may be played on faulty or poorly maintained machines. These gaming machines are immediately considered to have been disabled.
- 8.7. No liability shall be assumed for the operation of the gaming machines, regardless of the type, or for the payout of winnings or the possibility of recovering lost bets. Machines affected by external influences (e.g. shaking, lifting, etc.) or technical means shall be considered disabled. There shall be no entitlement to claim the pay out of winnings or to



recover bets. In this case, any winnings that have already been paid out must be paid back.

- 8.8. In the event of a technical defect, payouts shall be made at a later point in time within a reasonable period of time within the scope of technical possibilities.
- 8.9. The gaming conditions are displayed on the respective gaming machines. When starting the game (pressing the button or equivalent means), the visitor expressly acknowledges that the displayed gaming conditions are also binding for the individual game agreement concluded with him/her.
- 8.10. Any existing credit must always be paid out before the visitor leaves the gaming machine venue. The ADMIRAL CARD should subsequently be collected. Any credit not paid out before the visitor leaves the gaming machine venue and/or any forgotten credit tickets shall be forfeited in favour of ACE.
- 8.11. All gaming conditions as well as the respective visiting and gaming regulations can be viewed on the website www.admiral.ag. Every guest is entitled to request a copy or a print-out of the visiting and gaming regulations and the gaming conditions.

9. Extraordinary termination of the slot machine game – imminent danger

- 9.1. In the event of imminent danger, every slot machine game may be terminated by the management of the gaming machine venue, and the venue may be partially or completely cleared. The corresponding instructions of the personnel must be complied with immediately.

10. Gaming secrecy

- 10.1. ACE undertakes to observe gaming secrecy within the meaning of the legal provisions. In particular, the visitor's name may only be disclosed with their express agreement.

11. Security

- 11.1. The bringing into the gaming machine venue of weapons of any type or of objects or materials which could harm people, installations and buildings is prohibited. Any unsecured introduction of fire or other ignition sources is prohibited. This excludes items confiscated by public security authorities.

12. Employees and participation in games

- 12.1. Employees of Admiral Sportwetten GmbH (FN39714d), ADMIRAL Casinos & Entertainment AG (FN 362852g), Admiral Technologies GmbH (FN 617114x), HTM Hotel and Tourismus Management GmbH (FN 31736x) as well as of ATLAS Group GmbH (FN67935f) are absolutely prohibited from participating in games (playing on slot machines and placing bets) on the business premises of the companies mentioned above.



13. Other games of chance and gambling games

- 13.1. No other games of chance or gambling games may be played or organised in the gaming machine venues. In the event of violation, an entrance ban shall be imposed and a complaint lodged.

14. Payment method

- 14.1. Bets can be paid for in cash (euros) or with credit tickets issued for the purpose by ACE.
- 14.2. Credit tickets may only be used at the particular location from which they were issued, and are generally valid for 24 (twenty-four) hours from the issue date.

15. Participating in games within the financial framework

- 15.1. Participating in games must be financed exclusively by your own funds. The lending of funds, the pawning or pledging of valuables (e.g. watches) for a limited period of time, or the provision of security with identity cards (e.g. passports) in exchange for cash or cash equivalents is strictly prohibited.
- 15.2. The lending of funds to visitors by ACE or by employees of ACE is excluded and expressly prohibited.
- 15.3. Each person shall bear full responsibility for participating in games. Visitors should participate in games carefully and within their respective financial means.

16. Framework gaming conditions

16.1. Implementation of games

- 16.1.1. ACE is at liberty – within the legal and/or official requirements – to display game descriptions for individual games on the screen and/or next to the slot machines or on the respective gaming machine venue (business premises).
- 16.1.2. With all games offered, the decision about winnings or losses is exclusively or predominantly a matter of chance and is determined automatically by the gaming machine.
- 16.1.3. Each individual game lasts for at least the minimum duration permitted by law and is activated separately by the person playing. The end of a game (prize draw) is displayed by the words “GAME OVER” and a new game (a new prize draw) can be activated by the person playing.
- 16.1.4. All games offered on the gaming machines and their game programmes have been positively assessed by an international accredited test laboratory in accordance with the legal provisions, and have been approved by the authorities.

16.2. Cooling-off period

- 16.2.1. The start of the cooling-off period is announced in a timely manner and in a suitable



form on the display of the gaming machines. After two hours of uninterrupted net playing time (sum of all current games, whereby pauses between individual games are not counted as playing time) by the visitor, the gaming machines interrupts play for a duration of 15 minutes (cooling-off period). The card is automatically redeemed and ejected. During this period, no bets can be placed or winnings earned. This does not affect the payout of winnings.

16.3. Payouts

16.3.1. The credit displayed on the screen can be redeemed by the payout unit in the slot machine, by the personnel at the gaming machine venue, after the issuing of a ticket printed out at the slot machine upon presentation of the original ticket, or via the biometric recognition system in cash at the cash register networked for settlement purposes. ACE shall not be liable for loss, theft, damage or other illegal use of the tickets. Furthermore, it shall not be obliged to check the legitimate ownership of the ticket. Any liability of employees and auxiliary persons of ACE is – unless fully excluded – limited to intent or gross negligence.

16.4. Technical problems

16.4.1. No liability shall be accepted for technical problems of any kind, other malfunctions or software errors, including the biometric recognition system.

17. Court of jurisdiction

17.1. All disputes in connection with participation in games shall be subject to the jurisdiction of the local court of the location in which ACE has its registered office.